

BATTLETECH™

OMNIMECH RECORD SHEET

'MECH DATA

Type: Centurion CN11-OD

Movement Points:

Walking: 4

Running: 6

Jumping: 3

Engine Type: 250 XL

Tonnage: 50

Tech Base: Inner Sphere

Rules Level: Advanced

Role: Brawler

WARRIOR DATA

Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

Weapons & Equipment Inventory

(hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	Shield (Medium)	LA	—	5	—	—	—	—
1	Hatchet	RA	—	10	—	—	—	—
1	ER Small Laser (R)	LT	2	3 [DE]	—	2	4	5
1	MML 9	RT	5	[M,C,S]	—	—	—	—
	LRM			1/Msl	6	7	14	21
	SRM			2/Msl	—	3	6	9
2	ER Medium Laser	CT	5	5 [DE]	—	4	8	12
1	Active Probe	CT	—	[E]	—	—	—	4
	(Beagle)							

Ammo: (MML 9/LRM Artemis) 13, (MML 9/SRM Artemis) 11

BV: 1,153



CRITICAL TABLE

Left Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Hand Actuator
- Shield (Medium)
- Shield (Medium)

1-3

- Shield (Medium)
- Shield (Medium)
- Shield (Medium)

4-6

- Endo Steel
- Endo Steel
- Endo Steel

Left Torso (CASE II)

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Jump Jet
- Jump Jet
- Ammo (MML 9/LRM Artemis) 13

1-3

- Ammo (MML 9/SRM Artemis) 11
- ER Small Laser (R)
- CASE II
- Endo Steel
- Endo Steel
- Endo Steel

4-6

Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo Steel
- Endo Steel

Head

- Life Support
- Sensors
- Cockpit
- Endo Steel
- Sensors
- Life Support

Center Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Compact Gyro
- Compact Gyro
- XL Fusion Engine

1-3

4-6

- XL Fusion Engine
- XL Fusion Engine
- ER Medium Laser
- ER Medium Laser
- Active Probe (Beagle)
- Active Probe (Beagle)

Engine Hits

Gyro Hits

Sensor Hits

Life Support



Damage Transfer Diagram

Right Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Hand Actuator
- Hatchet
- Hatchet

1-3

- Hatchet
- Hatchet
- Endo Steel

4-6

- Endo Steel
- Roll Again
- Roll Again

Right Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Jump Jet
- Jump Jet
- MML 9

1-3

- MML 9
- MML 9
- MML 9
- MML 9
- Artemis IV FCS
- Endo Steel

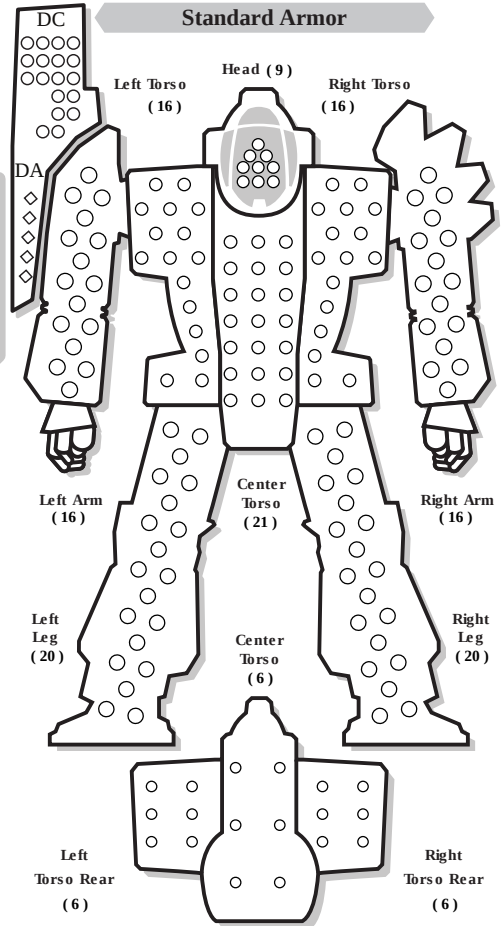
4-6

Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo Steel
- Endo Steel

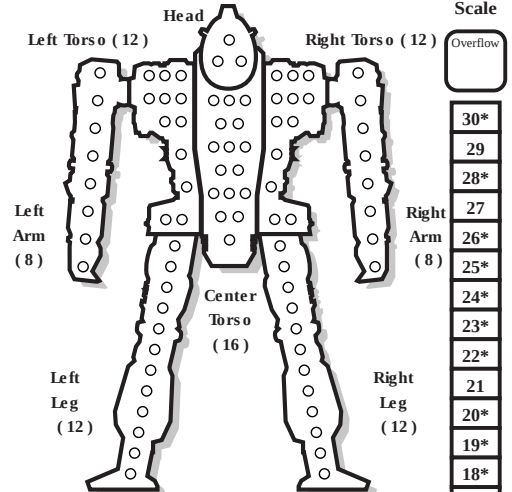
ARMOR DIAGRAM

Standard Armor



INTERNAL STRUCTURE DIAGRAM

Endo Steel



HEAT DATA

Heat Level*	Effects	Double Heat Sinks: 10 (20)
30	Shutdown	○
28	Ammo Exp, avoid on 8+	○
26	Shutdown, avoid on 10+	○
25	-5 Movement Points	○
24	+4 Modifier to Fire	○
23	Ammo Exp, avoid on 6+	○
22	Shutdown, avoid on 8+	○
20	-4 Movement Points	○
19	Ammo Exp, avoid on 4+	○
18	Shutdown, avoid on 6+	○
17	+3 Modifier to Fire	○
15	-3 Movement Points	○
14	Shutdown, avoid on 4+	○
13	+2 Modifier to Fire	○
10	-2 Movement Points	○
8	+1 Modifier to Fire	○
5	-1 Movement Points	○

Heat Scale

Overflow

30*
29
28*
27
26*
25*
24*
23*
22*
21
20*
19*
18*
17*
16
15*
14*
13*
12
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9
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7
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4
3
2
1
0